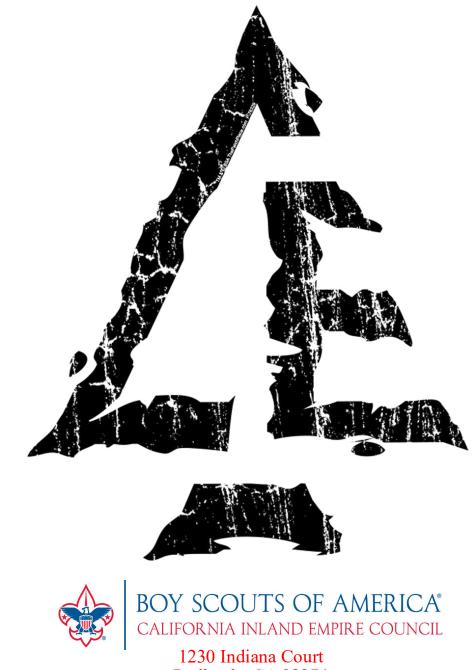


2021 Camp Leader's Guide



1230 Indiana Court Redlands, CA 92374 (909) 793-2463

A Letter to Unit Leaders

Dear Unit Leader,

Welcome to Camp Emerson!

Located about a mile in elevation, high in the San Jacinto Range, Camp Emerson is the oldest continuously operated Scout camp in the western United States. It is a thrill to be in camp when the last rays of the summer sun cast a pink and purple haze on majestic Tahquitz Peak, and dusk fades into the night sky with stars so big and bright that you can almost reach up and touch them. These sights and experiences create memories that last a lifetime.



If you are interested in a quality program with an enthusiastic staff, then Emerson is your camp. We're excited to be able to give your Scouts and Scouters a much-needed opportunity to get outdoors after a challenging year dealing with COVID-19. Rest assured, we are taking comprehensive measures to prevent the spread of COVID-19 and make sure Scouts and leaders are safe and healthy. Camp will be different, but it will be as exciting as ever. Our staff will be at the ready to assist you with any of your needs, whether in your campsite or with a merit badge or program event. Just let us know so that we can best serve your unit.

Once again, we'd like to welcome you to this special place and encourage your unit and Scouts to access the full range of opportunities at camp this summer. Summer camp is important to the development of the youth of your unit, giving your Scouts an opportunity to grow in skills, camaraderie, and character. Our staff is here to help and guide you every step of the way.

The camping program of the California Inland Empire Council is proud to be a part of your troop's service to youth; we look forward to meeting all of you this summer.

Yours in Scouting,

Jordan McCandless Camp Director

Patrick Willard Program Director

Contact Us

Email: <u>campemerson@scouting.org</u>

Visit our Council Website: www.ciecbsa.org

Follow us on Facebook: <u>https://www.facebook.com/iescouts/</u>

https://www.facebook.com/ CAMPEMERSONCIEC/

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2020 Camp Emerson Dates

Week #1	6/13—6/19
Week #2	6/20-6/26



Health & Safety



Health & Safety

COVID-19 Plan & County Guidelines

The California Inland Empire Council (CIEC), with input from the Riverside County Health Department, has put together a plan to help prevent the spread of COVID-19 at camp. A copy of "How Camp Will Be Safe This Summer," outlining our COVID-19 precautions, as well as a copy of current CIEC overnight camping guidelines can be found in the Appendix.

Youth Protection Policies

The safety of our youth members is our top priority at Camp Emerson. Our camp strictly adheres to the Scouter's Code of Conduct, as well as all Youth Protection standards and guidelines. These include, but are not necessarily limited to:

- 2-deep leadership
- No one-on-one contact
- Respect of privacy
- Separate accommodations for youth and adults
- Constructive discipline
- Appropriate attire
- No hazing
- No secret organizations
- No bullying

Illness and First Aid



It is the responsibility of the Troop's adult leadership to quickly report any and all illnesses or injuries to the Camp Health Officer. Minor first aid treatment can be conducted in your campsite. First aid treatment is given at the camp health office located in the main lodge, which is available 24 hours a day. Arrangements have been made with nearby hospitals for any emergency treatment that may be needed during the week. Parents are notified as soon as possible if medical treatment is necessary.

Units are responsible for storing and dispensing their own prescription medications. Prescription medications may be kept in the camp health office by the Health Officer at the request of the unit. Prescription medication must be listed on the health form that is signed by the doctor, and kept in the original container/packaging with all labels and dispensing directions attached. If a medication is stored in the health lodge, it is the Scout and unit's responsibility to coordinate with the medic to take prescribed doses.

Food Allergies & Dietary Needs

If any Scouts in your unit have food allergies or specific dietary or other food related needs, please contact the Camp Director as soon as possible (at least 2 weeks prior to your session). We will work with the head chef to do our best to meet your needs.

Aquatics Safety

All Scouts and Leaders are required to take the BSA Swimmer's Test before participating in any aquatic activity. BSA swim checks can be done by the unit prior to arrival in camp (see **Pre-Camp** section).

Health & Safety

Shooting Sports Safety

Permission from a parent or guardian is required for Scouts to shoot at any of our ranges. This permission is part of the California Inland Empire Council's Shooting Sports Authorization form (see appendix). 2 signed copies are required, one to be retained by the Scout, one by our range staff.

Cell Phones & Privacy

Units may decide their own policy on cell phones and electronic devices in camp. Electronic devices are not allowed during class times and can sometimes present a privacy concern or exacerbate homesickness. Cell phones are also prohibited in all restroom and shower facilities.



For these reasons, among others, we recommend units discourage youth from bringing and using electronic devices in camp, including cell phones, to help prevent homesickness, respect others' privacy, and encourage Scouts to take full advantage of camp activities and the great outdoors!

<u>PLEASE NOTE:</u> Camp Emerson is note responsible for any lost or stolen items, including electronic devices.

Preventing Homesickness

One of the biggest challenges facing Scouts at camp is homesickness. This can be especially true for new or younger Scouts who have never been away from home. A great way to prevent homesickness before arrival at camp is for families and unit leaders to stress the fun the Scout will have at camp with all the new experiences that are in store. It is a good idea for family members to stay away from comments about how much they will miss the Scout or how much the Scout will miss everything at home. At camp, the staff will help to fight homesickness by keeping the Scouts busy with fun and challenging activities. Unit leaders need to keep a sharp lookout for homesick Scouts and should tell their Commissioner, who can help brainstorm activities to keep the Scout busy. A big cause of homesickness is a phone call home. If a Scout is not homesick there's a good chance they will be after they call home. Scouts call home except in an emergency.

Wildlife

During your stay with us you are bound to see plenty of birds, squirrels and rabbits, and perhaps some larger wildlife as well. Do not disturb the wildlife in any way, no feeding, chasing, teasing or trapping. Camp was their home before you arrived and will continue to be long after you leave! Please respect their home!

Camper Identification

Each adult and youth will receive a Camp Emblem to be worn during their stay at Camp Emerson. In addition to its role in the Bear Teeth program, this emblem identifies those who are supposed to be in camp during the session, and distinguishes between campers, staff, and any unwanted visitors.

2020 Camp Emerson Dates

Week #1	6/13—6/19
Week #2	6/20-6/26



Pre-Camp



Pre-Camp

Pre-Camp Leader Orientation Meeting

There will be a virtual pre-camp Leader meeting held on <u>Wednesday</u>, <u>May 26th at 6:30 PM</u>. Please be sure that your Senior Patrol Leader attends. During this meeting you will get your questions answered and we will discuss more about what will be offered at Camp this year.

Special Needs Scouts

Please contact the Camp Director as soon as possible if you have any Scouts with special needs. We will do our best to work with you to accommodate your needs. Email CampEmerson@scouting.org or contact the CIEC council office for availability and accessibility to facilities.

Pre-Camp Swim Checks

A unit may, if preferred, conduct its own swim checks prior to arrival in camp. All BSA swim check policies apply. See the Appendix for Unit Swim Check Instructions.

COVID-19 Procedures

In order to help prevent the potential spread of COVID-19 in camp, each unit is required to take the following measures prior to their arrival in camp:

- 1) Temperature Check: Each youth and adult must have their temperature checked prior to arrival in camp.
- 2) Screen for COVID symptoms Any youth or adult displaying symptoms of COVID-19 will not be allowed to enter camp

Youth and adults will also receive a temperature and symptoms check as they enter camp.

Medical Forms

Upon arrival in camp, each member of the unit must turn in a valid, up-to-date copy of their Annual Health & Medical Record (AHMR) to the Camp Medic. The copy must include Parts A, B, and C. A blank copy of the AHMR is attached in the Appendix.'

Additionally, all participants must bring a signed copy of the COVID waiver form in the Appendix. Participants who are age 60+, have an underlying medical condition, or have a compromised immune system must also bring a signed copy of the Supplemental Medical Permission Form.

2020 Camp Emerson Dates

Week #1	6/13—6/19
Week #2	6/20-6/26



<u>At Camp</u>



At Camp

Check-In

Check-in will occur on Sunday afternoons. To help prevent the spread of COVID-19, check-in time is staggered based on each unit's assigned group:

- Cohort 1: 1:00PM
- Cohort 2 1:30PM
- Cohort 3: 2:00PM
- Cohort 4: 2:30PM

One Leader from each unit in the group will check in and provide or show copies of:

- Unit Roster—to include any Leaders that will be arriving throughout the week (you can use the roster from your DoubleKnot Registration)
- Health Forms (Parts A, B, and C with a medical professional's certification of exam)

Check-Out

Check-out will occur on Saturday morning. To help prevent the spread of COVID-19, check-out times are staggered based on each unit's assigned group:

- **Cohort 1:** 9:30AM
- Cohort 2: 10:00AM
- **Cohort 3:** 10:30AM
- Cohort 4: 11:00AM

Each unit must be checked out by the staff to help ensure each camping area is clean and in good condition for the next session.

Early check-out appointments must be made with the Assistant Ranger.

Unit Leadership & The Patrol Method

It is BSA policy that trips and outings are never led by only one adult. At least two adult leaders, one of whom must be at least 21 years of age, are required to be in camp for the entire week. Likewise, there

must be a registered female adult leader 21 years of age or over in every unit serving females. Both leaders must be in camp on a 24-hour basis. Please report any leader changes to the Camp Director. If changing leaders mid-week, all individuals are expected to sign IN and OUT at the Camp Office. **<u>REMINDER</u>**, ALL adult leaders **MUST** be registered with the BSA. The unit must advise the office of any pending court orders regarding custody.

Here are some suggestions to reinforce the Patrol method in camp:

- Have Patrol duties (daily trash pick-up, campsite flag ceremonies, etc.)
- Have a Patrol sign up to do the morning/evening flag ceremony
- Eat together by Patrols
- Carry and display Patrol flags
- Show spirit with patrol yells



Camp Citizenship

Scouts and Scouters are expected to abide by the Scout Oath and Law with each Leader responsible for his/ her Scouts. Please respect those camping with us and teach this respect to your Scouts. It is important training for good citizenship. Use the Scout Oath and Law as your guide.

Personal Vehicle Policy

All vehicles are to remain in the parking lot at all times. We can't be responsible for loss or damage to your vehicle or its contents. Please back in when parking for ease of departure in case of an emergency. Those needing to use a vehicle for medical reasons should notify the camp office at check in. Please make every effort to reduce the amount of vehicles by carpooling to camp.

Merit Badge Pre-Registration

Use the attached "Merit Badge Sign-Up Form" to register each Scout in your unit for activities at each of our program rotations.

Religious Observance — A Scout is Reverent

An inter-faith Scout's Own Service is scheduled for Saturday morning. All units are invited to attend. Grace will be led before every meal in a manner befitting Scouting custom.



Tents

Due to our efforts to prevent and mitigate the spread of the COVID-19 virus, all campers, including adults, must sleep one to a tent and provide their own tent. Direct family members (e.g. parent/child, siblings etc.) or members of the same household may share a tent. It is strongly recommended and preferred that parents tent separately from their Scouts.

Prohibited/Restricted Items — <u>DO NOT BRING TO CAMP</u>:

Possession of these or any other illegal, un-Scout like, or unsafe items as determined by the Camp Administration is grounds for immediate dismissal from camp. <u>There are no fires allowed in camp</u>.

Alcoholic Beverages

Fireworks/Air Horns

Hot Sparks/Flint & Steel

Gas/Propane Fire Pits

Pets

Illegal Drugs Ammunition Personal Firearms Personal Archery Equipment Cap Guns

Trading Post

Camp Emerson is proud to provide a Trading Post facility to serve campers and staff with smiling faces and knowledgeable personnel. We take care in selecting items to support the summer camp program and endeavor to ensure those items are always available. Often, those supplies are available in a kit, making it easy for a Scout to find everything they need.

Knowing that once here, it is not convenient to leave camp for a forgotten item, we stock assorted sundries that experience has shown campers tend



to forget or not bring in sufficient quantity to last the week. We have everything needed to ensure that a Scout is "CLEAN".

The camp experience is not complete without those things that are unique to Camp Emerson. T-shirts, patches, and hats to wear throughout the year—and long after Camp has ended—are some of the ways to help remember those happy days at Camp.



Many Scouts, having earned the privilege to carry a pocketknife while at Camp, are anxious to acquire their first knife. The Trading Post stocks a nice selection of safe, affordable knives. Campers wishing to purchase a knife must show their Totin' Chip to the Trading Post staff (patch or card is acceptable).

Recognizing that we all need that occasional reward after a hard day of Scouting, or that mid-day break, we offer a large selection of ice-cold soft drinks, snack items (including healthy options), candy bars, and of course — ICE CREAM!

For your convenience, we accept most major credit cards and cash is always welcome.

It is common for Scouts to spend up to \$60-\$80 on various items including: camp shirts, program materials (merit badge kits etc.) and crafts, snacks, and other essentials.

Food Service

Nutritious meals are prepared by the camp chefs and eaten in a covered dining area. Individual Scouts or adults with special dietary needs must inform the California Inland Empire Council Service Center at least two weeks in advance and upon arrival at camp to ensure that we can meet your needs.

Camp Cleanliness

Units are responsible for the care of the camp and campsites. Adult leaders and senior patrol leaders must be proactive and coordinate cleaning and campsite maintenance. Leaders must pay close and frequent attention to the general cleanliness of their Scouts.



CIEC SUMMER CAMP REFUND POLICY

No refunds will be issued for Camp Emerson, payment is based on the number of campers, not named individuals. If you have a youth or adult who is fully paid but cannot come to camp, we urge your unit to find a replacement for this person(s). Payments for cancelled spots are not credited to the unit balance if unit numbers are reduced.

Mail at Camp

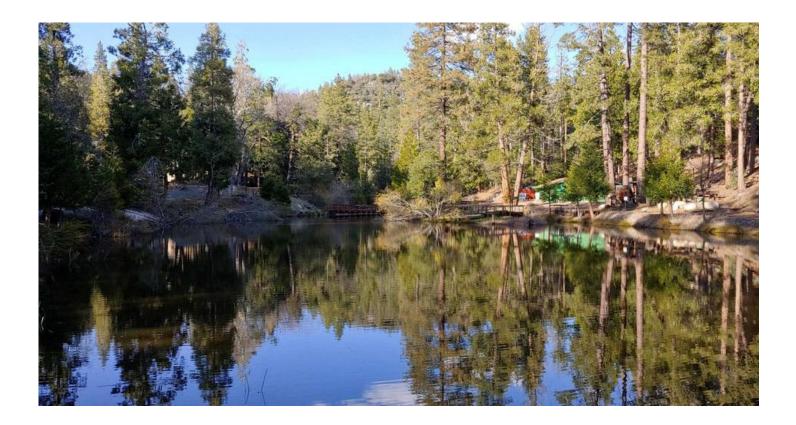
Outgoing mail should be given to office staff at headquarters. Incoming mail will be placed in the units mailboxes in front of headquarters. To ensure that your Scouts get their mail while they are in camp, encourage parents and family members to send mail well in advance of your Troop's week in camp. We recommend sending mail 7 days in advance of when it should be delivered. The mailing address at Camp Emerson is:

Scout's Name and Unit # c/o Camp Emerson, Week # P O Box 639 Idyllwild, CA 92549

2020 Camp Emerson Dates

Week #1	6/13—6/19
Week #2	6/20-6/26

Camp Program & Merit Badge Rotations



Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Sche Friday	Saturday
6:30am		Reveille	Reveille	Reveille	Reveille	Reveille	Reveille
7:00am		Morning Flags	Morning Flag				
7:15am		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
8:30am							Scouts Own
9:00am		Merit Badge Session I	Campsite Cleanup				
l 0:00am		Merit Badge Session 2	Camp Inspection				
I I:00am		Merit Badge Session 3	Check Out				
l 2:00pm		Program Areas Close					
l 2:30pm		Lunch	Lunch	Lunch	Lunch	Lunch	
l :00pm	Check-In						
I :30pm	Swim Checks Begin						
l :45pm		Merit Badge Ses- sion 4					
2:45pm		Merit Badge Ses- sion 5					
3:45pm		Merit Badge Ses- sion 6					
4:15pm	SPL / SM Meet- ing						
4:45pm		Program Areas Close					
5:45pm	Evening Flags	Evening Flags	Evening Flags	Evening Flags	Evening Flags	Evening Flags Awarding of the Bear	
6:00pm	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner	
7:00pm	Emergency Drill	Evening Program	Evening Program	Evening Program	Evening Program	Evening Program	
3:00pm	lcebreaker Night	Mobile Cracker Barrel			Mobile Cracker Barrel		
I 0:00pm	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	

2021 Camp Emerson Activities

Merit Badges

- Climbing First Aid ٠ Swimming Nature **Environmental Science** Leatherwork Art Wood Carving Basketry Lifesaving Pulp and Paper Indian Lore form in the Appendix Metalwork ٠ **Rifle Shooting** Archery Pioneering
- Signs, Signals and Codes
- Canoeing

Non-Merit Badge Fun

- Trail to First Class ٠
- Aquatics Trail to First Class
- **Evening Leatherwork Branding** ٠
- Evening Shoot-A-Dime / Shoot-A-Donut Program ٠
- **Evening Red Rope Challenge** ٠
- **Evening Orienteering Course** ٠
- Evening Canoe Obstacle Course ٠
- Order of the Arrow Scavenger Hunt ٠
- **Bear Teeth Patrol Competition** ٠

To register your Scouts for merit badges and activities, please see the Merit Badge Sign-Up

Underlined merit badges are Eagle-required



Area I - Climbing Tower

Climbing Signs, Signals and Codes

Merit Badge Rotation Plan

Scouts will choose a Merit Badge to earn prior to arriving to camp for each Area.

Scouts will rotate through camp with their group from area to area.

Starting points for Area rotations will be assigned to each Group.

Groups will stay together for the duration of the entire week.

Movement around Camp will be directional to avoid close engagement of other Groups in Camp.

Sanitization of each Area will occur during every group rotation.

Area 4 - Nature Lodge

Environmental Science First Aid



Area 2 - Handicrafts

Art Basketry Leatherwork Woodcarving Indian Lore



Area 3 - Pool

Swimming Lifesaving Nature (Gilwell Field)



<u>Area 1 — The Climbing Tower</u>

Merit Badges:

Climbing

Signs, Signals, & Codes

<u>Area 2 — Handicrafts</u>

Merit Badges

Art

Basketry

Indian Lore

Leatherwork

Wood Carving

<u>Area 3 — The Pool</u>

Merit Badges:

Lifesaving

Swimming

Nature (Gilwell Field)

Other Activities:

Aquatics Trail to First Class: Learn, practice, and complete swimming requirements for Tenderfoot, 2nd Class, and 1st Class ranks.

<u>Area 4 — The Nature Lodge</u>

Merit Badges

Environmental Science

First Aid

Other Activities

Leave No Trace Training

<u>Area 5 — The Lake</u>

Merit Badges

Canoeing

Metalwork

Pulp and Paper

<u>Area 5 — The Ranges</u>

Merit Badges

Archery

Rifle

Pioneering

Other Activities:

Trail to 1st Class

Emerson Bear Teeth Program

In order to have some good fun and competition, campers at Camp Emerson this year will be collecting Bear Teeth!

Bear Teeth are earned from Camp Staff by doing your Good Turn Daily, by Being Prepared, by exemplifying the Scout Oath and Law, and by being excellent Scouts.

Bear Teeth will be worn on your Camp Emblem that you need to wear when at camp. Each area will have its own type of Bear Teeth to award, so be sure to get them all to finish your Camp Emblem!

Why Collect Bear Teeth?

The unit that best exemplifies Scout Spirit, the Scout Oath, Law, Slogan and Motto will receive the ultimate prize. Recognition at our ILQDO HYHQLQJ IODJV HWHUQDO JORU\ DQG «

Ralph Waldo, the Emerson Bear. For you to take back to your unit to have, admire and take with you outings, including future trips up to his home at Camp Emerson!

Evening Programs

Leatherwork & Branding

Shoot-A-Dime/Shoot-A-Donut: Test your accuracy and skill on the ranges! Can you cover your rifle shots with a dime? Can you fit a donut around your cluster of arrows?

Red Rope Challenge: Try to successfully tie 14 knots in under 2 minutes. Ready, set, go! Can you get the fastest time?

Orienteering Course: Learn the basics of navigating with a map and compass and practice your skills on our orienteering course.

Canoe Obstacle Course: Have you mastered the art of the canoe? Try our obstacle course and test your boating skills!

Order of the Arrow Day: All members of the Order of the Arrow are invited to wear your sash throughout the day on Wednesday. Keep an eye out for the OA scavenger hunt. Find all the items and you earn a special dessert at dinner.

2020 Camp Emerson Dates

Week #1	6/13—6/19
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APPENDIX

WHAT TO BRING TO CAMP EMERSON ***REMEMBER TO PUT YOUR NAME ON EVERYTHING!***

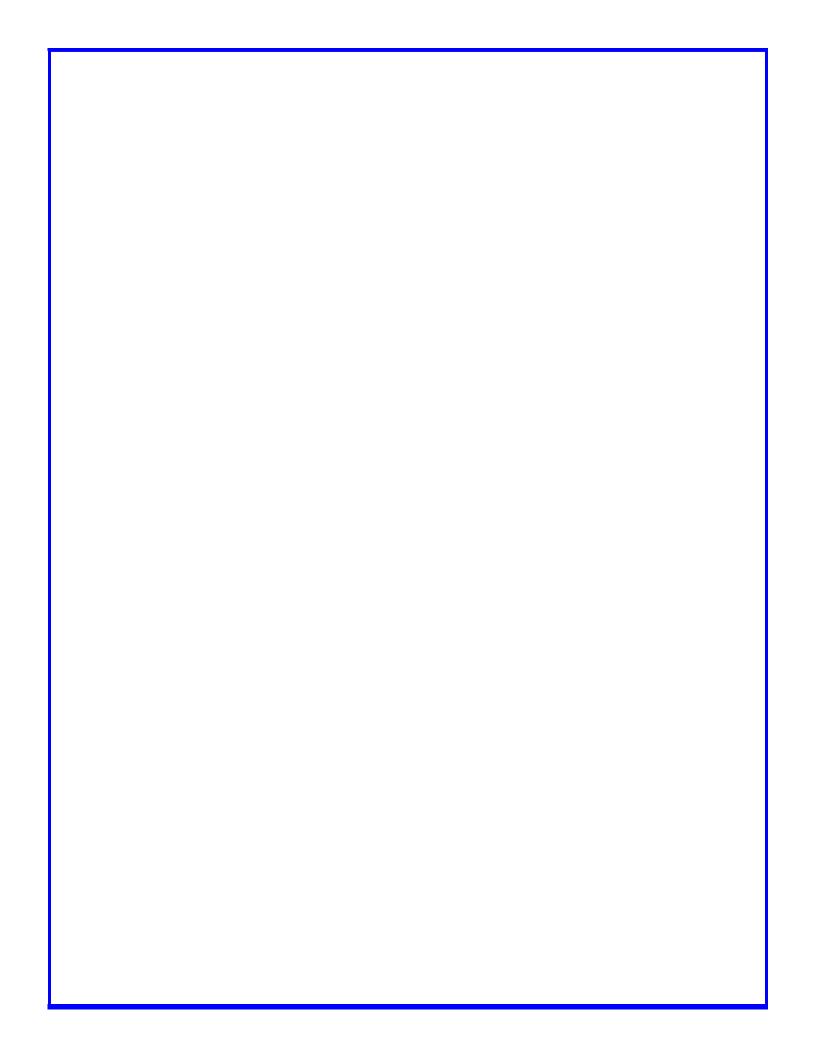
- Adult/Youth Annual Health & Medical Record Form signed by a Parent (Parts A, B, and C)
- □ COVID-19 Waiver
- □ IF NEEDED: Supplemental Medical Permission Form
- COMPLETED Parent/Guardian Consent Form (Council Operated Camp/Activity)
- □ Council Shooting Sports Waiver (2 copies)
- Scout Handbook
- □ WEAR SWIMSUITS TO CAMP! (A swim test will be give after arrival for units who have not completed one)
- □ Several changes of clothes (shorts, t-shirts, and at least 1 long sleeved shirt and 1 pair of pants)
- □ Your complete Scout uniform
- $\hfill\square$ Clean socks for each day at camp
- □ Change of underwear for each day at camp
- □ Sweater and/or jacket
- □ Sleeping bag, mattress pads, cot, pillow
- Raincoat or poncho
- Personal tent
- □ Towel
- \Box Shower shoes (flip flops)
- Shoes/hiking boots
- □ Water shoes (for lake activities)
- □ Insect repellent, sun block, chap-stick, soap, shampoo, toothpaste & toothbrush, UN-scented deodorant, double bagged zip-loc baggies, wash cloth, comb & brush
- □ Watch
- □ Compass
- Personal first-aid kit
- □ Water bottle
- □ Flashlight & extra batteries
- □ Hand sanitizer

OPTIONAL

- □ Camp Chair
- 🗆 Hat
- □ Camera
- □ Carabiner
- Spending money for Trading Post
- Notebook & pencils
- □ Pocket knife (MUST be in Leaders' possession until Totin' Chip is earned)

UNITS MAY WANT TO BRING

- \Box Dolly or wagon (to carry loads to & from vehicle)
- □ Troop Flag
- □ Lanterns (battery or propane)
- □ Merit Badge Pamphlets Library
- Troop First Aid Kit
- □ Rope or Twine
- \Box Lock Box for valuables
- □ Clip board and extra paper, pencils



REV 08-21-2020

3. WAIVER AND RELEASE, Guardian and Youth, jointly and severally, do hereby knowingly, voluntarily, irrevocably, absolutely and unconditionally release and forever discharge, Council, BSA, Units, and their respective directors, officers, employees, agents, unit leaders, volunteers, donors (solely in their capacity as donors), chartered organizations, chartered organization representatives, and the successors and assigns of all of the foregoing (jointly and severally, the "Released Persons") from, and covenant not to sue any Released Persons for, any and all liabilities, claims, demands, costs, losses, obligations, causes of action, damages, deficiencies, expenses (including, without limitation, costs of investigation and defense and reasonable attorneys' fees and expenses), fines, penalties, judgments, awards and assessments of any kind (whether arising from tort, contract or otherwise), which Youth may now or hereafter suffer or experience in connection with or as a result of exposure to, or transmission of, COVID-19 at any Scouting Activities and Events.

4. INSURANCE, Guardian shall take reasonable care to provide for the health and safety of said Youth in connection with any Scouting Activities and Events. Guardian and Youth, jointly and severally, understand and agree to all of the following: (i) The comprehensive general liability insurance coverage provided by BSA (the "BSA General Liability Insurance"), subject to the terms, conditions and limits thereof, is intended to provide primary general liability coverage for registered adult members and chartered organizations with respect to claims arising out of an official Scouting activity (which generally is considered to be an activity consistent with the values, Charter and Bylaws, Rules and Regulations, operations manuals, and applicable literature of BSA). (ii) The insurance provided to an unregistered volunteer through the BSA General Liability Insurance is excess over any other insurance such unregistered volunteer might have to his or her benefit (usually a homeowners, personal liability, vehicle, or watercraft policy). (iii) The BSA General Liability Insurance does not provide indemnification or defense coverage to individuals who commit intentional and/or criminal acts. (iv) Prohibited activities (as described in the Guide to Safe Scouting and other applicable BSA Policies (as defined below)) are not considered official Scouting activities and engaging in prohibited activities can jeopardize and negate insurance coverage under the BSA General Liability Insurance. (v) The accident and sickness insurance coverage provided by BSA through Council (also known as accident and health insurance coverage) for registered youth and adult members (A) furnishes medical reimbursement in case of death, accident, or sickness within the policy amounts, (B) is excess of any and all other available sources of medical insurance or other health-care benefits, and (C) in the event there is no other primary insurance or health-care plan, may generally pay as primary coverage, subject to the coverage's limits and terms. For more information regarding the BSA General Liability Insurance and prohibited activities, Guardian and Youth are encouraged to review https://www.scouting.org/health-and-safety/gss/gss10/ and https://www.scouting.org/health-and-safety/safety-moments/ unauthorized-restricted-activities/ and https://www.scouting.org/health-and-safety/prohibited-activities-fags/,

5. COMPLIANCE. In connection with Youth's participation in any Scouting Activities and Events, Youth shall abide by all applicable laws, rules, regulations and executive orders ("<u>Applicable Law</u>") and the Charter, Bylaw, Rules and Regulations of BSA, and all applicable policies, redex constitutions and executive orders and ather applicable laws, and the Charter, Bylaw, Rules and Regulations of BSA, and all applicable policies, redex constitutions and executive orders and ather applicable laws.

REV 08-21-2020

3. WAIVER AND RELEASE. Volunteer does hereby knowingly, voluntarily, irrevocably, absolutely and unconditionally release and

forever discharge, Council, BSA, Units, and their respective directors, officers, employees, agents, unit leaders, volunteers, donors (solely in their capacity as donors), chartered organizations, chartered organization representatives, and the successors and assigns of all of the foregoing (jointly and severally, the "<u>Released Persons</u>") from, **and covenants not to sue** any Released Persons for, any and all liabilities, claims, demands, costs, losses, obligations, causes of action, damages, deficiencies, expenses (including, without limitation, costs of investigation and defense and reasonable attorneys' fees and expenses), fines, penalties, judgments, awards and assessments of any kind (whether arising from tort, contract or otherwise), which Volunteer may now or hereafter suffer or experience in connection with or as a result of exposure to, or transmission of, COVID-19 at any Scouting Activities and Events.

4. INSURANCE. Volunteer understands and agrees to all of the following: (i) The comprehensive general liability insurance coverage provided by BSA (the "BSA General Liability Insurance"), subject to the terms, conditions and limits thereof, is intended to provide primary general liability coverage for registered adult members and chartered organizations with respect to claims arising out of an official Scouting activity (which generally is considered to be an activity consistent with the values, Charter and Bylaws, Rules and Regulations, operations manuals, and applicable literature of BSA). (ii) The insurance provided to an unregistered volunteer through the BSA General Liability Insurance is excess over any other insurance such unregistered volunteer might have to his or her benefit (usually a homeowners, personal liability, vehicle, or watercraft policy). (iii) The BSA General Liability Insurance does not provide indemnification or defense coverage to individuals who commit intentional and/or criminal acts. (iv) Prohibited activities (as described in the Guide to Safe Scouting and other applicable BSA Policies (as defined below)) are not considered official Scouting activities and engaging in prohibited activities can jeopardize and negate insurance coverage under the BSA General Liability Insurance. (v) The accident and sickness insurance coverage provided by BSA through Council (also known as accident and health insurance coverage) for registered youth and adult members (A) furnishes medical reimbursement in case of death, accident, or sickness within the policy amounts, (B) is excess of any and all other available sources of medical insurance or other health-care benefits, and (C) in the event there is no other primary insurance or healthcare plan, may generally pay as primary coverage, subject to the coverage's limits and terms. For more information regarding the BSA General Liability Insurance and prohibited activities, Volunteer is encouraged to review https://www.scouting.org/health-and-safety/gss/ gss10/ and https://www.scouting.org/health-and-safety/safety-moments/unauthorized-restricted-activities/ and https://www.scouting. org/health-and-safety/prohibited-activities-fags/.

5. COMPLIANCE. In connection with Volunteer's participation in any Scouting Activities and Events, Volunteer shall abide by all applicable laws, rules, regulations and executive orders ("Applicable Law") and the Charter, Bylaw, Rules and Regulations of BSA, and all applicable policies, rules, regulations, orders, operations manuals and other applicable literature, and requests of BSA and Council (including, without limitation, the Guide to Safe Scouting, all applicable BSA codes of conduct, the Scout Oath, the Scout Law, the Explorer Code, camp policies and youth protection policies) (collectively, "BSA Policies").

6. GOVERNING LAW. This Agreement shall be deemed to have been made and shall be governed by and construed and interpreted in accordance with the laws of the State of California without regard to such jurisdiction's principles of conflicts of law. Volunteer, Council and the Released Persons submit to personal jurisdiction in the State of California for the enforcement of the provisions of this Agreement and weive new and all rights to object to cueb jurisdiction for purposes of enforcing this Agreement. Each and all of the Released Research areas

Merit Badg	e Sign Up
From each of the rotations, choose ONE Merit B for the week. Email this form to CampEmers	• • •
6 F R X W · <u>: V 1 D P H</u>	Troop Number <u>:</u>

Session Dates:_____

Program Area I - Climbing:Tower:

Program Area 2 - Handicrafts<u>:</u>______

Program Area 3 - The Pool:_____

Program Area 4 - Nature Lodge<u>:</u>______

Program Area 5 - The Lake:_____

Program Area 6 - The Ranges:______

Merit Badges

- Climbing
- Swimming
- Environmental Science
- Art
- Basketry*
- Pulp and Paper
- Indian Lore*
- Metalwork*
- Rifle Shooting
- Archery*

- Pioneering
- Signs, Signals and Codes
- Canoeing
- First Aid
- Nature
- Leatherwork*
- Wood Carving*
- Lifesaving

*Required materials to earn this merit badge can be purchased at the Trading Post for \$10