

ADVENTURE WEEKEND 2015

With The San Bernardino County Sheriff's
Rodeo



BOY SCOUT LEADER'S MANUAL

California Inland Empire Council, BSA
GLEN HELEN REGIONAL PARK
Devore, CA

SEPTEMBER 25-27, 2015

WELCOME

The 2015 Adventure Weekend planning committee has been working hard to create a unique event for the Boy Scouts of the California Inland Empire Council. Information in this guide will help Staff, Scouts and Scouters have a successful experience at this event. Just outside San Bernardino, CA, the Expo will host 800 Scouts and Adults for a fun filled 1 ½ days. Scouts will come from all over the Inland Empire to participate in this Scouting Experience.

General Information

Location: Glen Helen Regional Park, 2555 Glen Helen Pkwy, San Bernardino, CA 92407.

Arrival and Departure: Friday, September 25, 4 PM to Sunday, September 27, by 10:00 AM.

Cost: Early Bird: 6/1-9/1--\$20/youth or \$15/adult-- Includes patch, Friday evening and Saturday activities.

Regular Registration: 9/1-9/20--\$25/youth or \$20adult-- Includes patch, Friday evening and Saturday activities.

Saturday Only: Includes patch and Saturday activities --\$25/youth or adult.

Two deep leadership: The Guide to Safe Scouting requires a minimum of 2 adult leaders with each unit during any activity. One adult must be registered and over 21 years old; the second must be 18 years or older. The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

Registration—No on Site Registration for overnight Camping – Day Only

Overnight Registration Deadline: September 20, 2015

- Units are requested to register as a group, and indicate their district.
- Do not register more than 1 unit/registration.

Sub-camp Site Assignments

All Boy Scout Troops are assigned a campsite in their sub-camp.

Each sub-camp has a headquarters area staffed from Friday afternoon through Saturday evening.

First Aid, lost and found, communication equipment for contacting medical personnel, security, and main headquarters are located at the sub-camp headquarters.

Sub-camps will hold a Leader's Meeting Cracker Barrel Friday evening at their headquarters tent, for 2 adult leaders per troop, where staff will disseminate information for the weekend's events and answer questions.

Each sub-camp will have a gateway competition with first, second, and third place awards. Interested troops should build a gateway to the entrance of their encampment. Judging will occur Saturday afternoon, and awards will be presented during the closing camp fire.

Remember, No parking at campsites – all vehicles must be moved to designated parking area – unit is given 30 minutes to unload by campsite.

Checklist for Check-In

Have documents out and ready to present when arriving at Check In station.

- All units will be asked to present a final unit roster of participants.
- Tour Plan
- Each participant—Consent/Hold Harmless/Release of Liability
- Health & Medical Record
- A copy of BSA Guide to Safe Scouting.

Arrival, Parking and Camping

Follow the directions that you receive a couple of weeks before the event to your assigned sub-camp. Upon arrival in Glen Helen, the unit will drop equipment at the assigned area and immediately move vehicles to the assigned parking area. Each unit will send a leader to the sub-camp headquarters tent to register. Sub-camp staff will escort unit leader to assigned campsite. Units will camp within the marked boundaries of their sites.

Troops are encouraged to bring trailers or vehicles with gear to Glen Helen as early as 4 PM Friday afternoon. This will help speed up arrival for passenger-only vehicles later in the day.

Cooperate with 2015 Adventure Weekend volunteers while moving around the park. Safety is the highest priority during the event. Vehicles may only park in designated areas and should not be moved again until departure.

Only pre-approved vehicles may be driven in the immediate program areas.

Remember, No parking at campsites – all vehicles must be moved to a designated parking area.

Please contact the council for accommodation of disabilities or other special needs.

Water

Each unit is expected to bring sufficient water for drinking, cooking, and cleaning—a minimum of one gallon/person/day is recommended. Designated water supply areas are very limited and may be a distance from the sub-camp. Bringing large containers to carry water and wagons or hand trucks to transport them is recommended.

Fires

The 2015 Adventure Weekend mandates no open fires. Use propane stoves or burners for cooking.

Food

Vendors with burgers, hot dogs, snacks will be stationed throughout the park *Saturday from 9 am to 6 pm only*. Cahuilla Lodge of the Order of the Arrow will host a fundraising pancake breakfast on Saturday from 7 – 9 am. Plan to bring food for all other meals and snacks as needed.

Trading Post

Scout Shop will have hats, flashlights, pens, and other items - on site location will have a limited supply of items.

Items to Bring

Paperwork—outlined above for youth and adults.

Water— bottles, canteens, jugs, containers, already filled. Drink at least 2-3 liters/person/day; remember each unit should bring at least one gallon per person per day. Access to water in the park is limited, warm/hot weather is likely, and shade is scarce.

Personal items—Scout uniform, hat, extra clothes, hygiene kit, sunscreen, hiking/walking shoes, sunglasses, spending money for Trading Post and other vendors.

Closing Campfire —flashlight/lantern, blankets to sit on. NO CHAIRS!!

Items Not Allowed

Do not bring electronic games, weapons, pets, tobacco, sheath knives, firearms or ammunition, alcohol, drugs, radios, unregistered participants, valuable items, or electronic music devices. “Walkie-talkies” are not allowed, as they interfere with the radio systems used during the event by the Sheriff’s department.

Uniforming

The Adventure Weekend 2015 staff encourages Scouts and Scouters to wear their Adventure Weekend T-Shirts or Scout uniforms. We encourage you to wear the uniform shirt and shorts or pants to the opening ceremony, and the pack/troop/crew activity uniform during the day. We ask that all participants wear the 2015 Adventure Weekend t-shirt to the closing campfire.

Early and Regular Check-out Procedures

These procedures apply to all units checking out early (including Saturday night):

- Notify check-in team if your unit will be checking out early.
- Individuals leaving Scout Expo early must make prior arrangements with the program area leader, unit leader, and parent/guardian.
- Units planning to leave after the “Closing Camp Fire” (Saturday night) shall Check-out at the sub-camp headquarters before the campfire and stage their cars in the parking lots to facilitate departure.
- When checking out, units send a leader to the sub-camp headquarters. Sub-camp staff will check the unit’s campsite to ensure that “Leave No Trace” conditions have been met.
- Once campsite conditions are approved, sub-camp staff will issue 2015 Adventure Weekend patches to the unit leader.

Boy Scout Event Schedule

Friday, September 25, 2015

4:00 PM-9:00 PM	Boy Scouts Check In
9:00-9:30 PM	Boy Scout Crackerbarrel and meeting at Sub Camp HQ
9:30 PM	Taps, lights out, quiet until reveille. Scouts in Sub Camps

Saturday, September 26, 2015

7:00 AM	Reveille
7:00 AM-11:45 AM	Boy Scouts Check In
7:00-9:00 AM	OA Breakfast or Breakfast at Campsite with your Pack/Troop/Crew
8:00 AM	Opening Ceremony – bring your unit flag
9:00-11:00 AM	Competition and Program Areas Open
9:00-11:00 AM	The “Slack” at the Sherriff’s Rodeo for Units that are interested
11:00 AM – 1:00 PM	Campfire Auditions
11:00 AM – 1:00 PM	Lunch Break
1:00 PM – 5:00 PM	Competition and Program Areas Open
5:00 PM	Competition and Program Areas Shut Down
5:00-6:30 PM	Dinner
6:30 PM	Closing Flags Ceremony
6:30-7:30 PM	Mobilization and March to Campfire
8:00-9:00 PM	Closing Campfire
9:00 PM	Scouts return to Sub Camps
9:30 PM	Early checkout for Units leaving Saturday night
11:00 PM	Taps, lights out, quiet until reveille.

Sunday, September 27, 2015

7:00-8:30 AM	Reveille, breakfast, clean-up Sub Camps
8:30 AM	Sunday Morning Worship service
8:30-10 AM	Campsite inspections Sub Camps
10 AM	Check out

Program Areas

Adventure Zones

These areas feature hands-on activities for Cub Scouts & Boy Scouts. Keep checking the Adventure Weekend 2015 website for updates for more things to do here this year. This year includes International Ham Radio demonstrations, Gold Panning, Aquarium of the Pacific and more.

Community Showcase

Community organizations that support the Scouting program will have booths in this area. Keep checking the 2015 Adventure Weekend website for updates on which organizations will be there this year.

Closing Campfires

On Saturday evening, packs and troops will mobilize near their sub-camp and begin their march to the campfire at approximately 6:30 PM. Packs and Troops should plan to walk together as a unit. A special light or flag is useful for keeping the unit together, especially after dark. Scouts and Scouters will sit on the grass for the entire show. A blanket or ground cloth will be useful to mark and cushion your area. No chairs are allowed at the show. Performances that excite and inspire will be featured on the stage, as well as award ceremonies for campsite judging and other competitions.

QUESTIONS:

If you should have any questions, please email Sonja at sonja.villarreal@scouting.org or contact her at the Council's Volunteer Service Department at 909-793-2463 Ext. 130.

DO NOT CALL GLEN HELEN REGIONAL PARK, THE PAVILLION, OR THE SAN BERNARDINO COUNTY SHERIFF'S OFFICE, THEY WILL NOT BE ABLE TO HELP YOU WITH ANY ADVENTURE WEEKEND INFORMATION.

BEHAVIOR EXPECTATIONS:

1. All Scouts and leaders are expected to follow the Oath and Law.
2. If a Scout or their leader violate curfew, are caught without adult leadership or cause problems requiring discipline the unit may be escorted off the premises by the County Sheriff's Department.
3. All concerns are to be reported to the BSA Headquarters Area at the park.
4. Units are prohibited from bringing "walkie-talkies", as they interfere with the Sheriff's Scout Expo Staff communications.

WHAT TO DO BEFORE YOU ARRIVE:

1. Complete a Tour Plan for the Scout Expo and get it approved. (*Tour Permits can be processed online through MyScouting.org*)
 - Have each Scout's parent complete and sign the Authorization for consent to Treatment of Minors.
 - Be familiar with and have in your possession at the Scout Expo the BSA Guide to Safe Scouting.
 - Complete the Unit Roster.
2. **BE FAMILIAR WITH THE HAZARDS AT THE ADVENTURE WEEKEND SITE:**
 - Snakes
 - Bears
 - Wasps
 - Drowning
 - Sun Burn

- Heat Stroke
- Trip and fall hazards

WHILE YOU ARE THERE:

1. **TRASH:** All units are expected to keep their campsites clean. Each unit is required to bring their own trash bags and dispose of any garbage in the dumpster regularly. Frequent trash removal will help to avoid unwanted insects, animals and other unwanted visitors.

2. **MEALS:**

- ❑ Plan basic menus so food preparation doesn't consume activities.
- ❑ Food Concession stands will be available on Saturday.

3. **FIRES:** As in the past, cooking fires will only be allowed for cooking, and must be off the ground in barbecues. *Propane stove on a stand is also acceptable.*

4. **TENTS / GEAR:**

- ❑ Self-standing tents are recommended.
- ❑ Small stakes are permitted, nothing longer than 1 foot. Safety caps on stakes and flagging on guy lines are strongly encouraged.
- ❑ Tents must be close together.
- ❑ Bring your Unit flag, Stand, Gateway and Banner.

5. **THE RODEO:**

- ❑ All Scouts and Scouters are invited to attend the rodeo qualifications free of charge on Saturday morning from 9am – 11:00AM.
- ❑ No one will be permitted in the viewing area without a wristband. For all other shows, tickets are available for purchase through the San Bernardino County Sheriff's Department.

6. **FISHING:**

- ❑ A state fishing license will be required for anyone 16 years of age or older.
- ❑ All those fishing must purchase a county fishing permit on site for \$7.

7. **SPECIAL INFORMATION:**

- ❑ Smoking is only permitted in designated smoking areas. **ALCOHOL IS NOT ALLOWED ON THE PREMISES AT ANY TIME.**
- ❑ Medical Emergency assistance is available at the Meadowlark Pavilion below the water park.
- ❑ A Boy Scout general information booth will be available at the BSA Headquarters Area.

8. CHECKOUT:

After cleaning your campsite, go to the BSA Headquarters and request a commissioner to check your campsite and give you your patches.

- Saturday evening checkout must be arranged with the BSA Headquarters Staff.
- Sunday check out will be between the hours of 8:30am - 10am.

9. ACTIVITIES:

The following BSA activities and competitions will take place Saturday the 29th from 9:00 am – 5pm:

- Map and Compass
- Canoeing
- Scout Skills
- Lashing Travers Race
- Dutch Oven Competition
- Obstacle Course
- Rapid Transit competition

11. VENDORS:

- Scout Shop
- Carl's Shaved Ice
- Carl's Jr (Lunch & dinner – combo meals available for \$5-7)
- Jamba Juice
- Sophia's Funnel Cakes
- Todd's Fish & Fries

12. SATURDAY NIGHT CUB SCOUT CAMPFIRE:

Scouts are the show – auditions are from 11:00 – 1:00 PM at Meadowlark.

13. PANCAKE BREAKFAST FUNDRAISER:

Saturday the 29th from 7:00am – 9:00am, the Pancake Breakfast Fundraiser will take place near Meadowlark Pavilion. The cost is \$5.00 per person and includes sausage, coffee, juice and all the pancakes you can eat!!! Proceeds benefit your Cahuilla Lodge Order of the Arrow.

14. THINGS TO REMEMBER:

- Drink lots of water
- Wear sunscreen
- Always be prepared
- Always use the Buddy System

Adventure Weekend 2015

UNIT ROSTER

Overnight: _____ Day Only: _____ Contact: _____

District: _____ Unit Type _____ #: _____

#	ADULTS	#	YOUTH
1		1	
2		2	
3		3	
4		4	
5		5	
6		6	
7		7	
8		8	
9		9	
10		10	
11		11	
12		12	
13		13	
14		14	
15		15	
16		16	
17		17	
18		18	
19		19	
20		20	
21		21	
22		22	
23		23	

Check in Procedures

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.
The results will be announced at campfire.

Troop:

Patrol:

	Points Possible	Points Assigned
Permission Slips	4	
Medical Release Forms Scouts and Adults	4	
Tour Permit	4	
Troop Registration Form (1 per patrol)	4	
Patrol Yell	4	
Total Points	20	

Use 1 to 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators:

Camp Site

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.
The results will be announced at campfire.

Troop:

Patrol:

	Points Possible	Points Assigned
Tents anchored properly	1	
Inside of tents are neat	1	
Patrol equipment stored neatly	1	
Trash bag available	2	
Camp site is litter free	2	
Food properly stored	4	
Cooking gear stored neatly	2	
Proper method for washing dishes established	2	
Camporee duty roster and menu posted with patrol name on top	3	
First Aid Kit available	2	
Total Points	20	

Use 1 to 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators:

Scout Spirit

Objective

Scouts show their scout spirit.

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.

The results will be announced at campfire.

Troop:	Patrol:	
	Possible Points	Points Earned
Patrol Flag	4	
Patrol Yell	4	
Uniform/class AorB all in the same	4	
Good Sportmanship	4	
Teamwork	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators/s

Dutch Oven Rules

This year's competition is open to all Patrols. Adults are not participating this year, Adults may quietly advice but they are not permitted to do the cooking. Each participating patrol will have access to either a fire pit or BBQ stand for their cooking. Be aware that more than one patrol may have to share fire pits.

1. Time: Each patrol will be given one hour to complete event. Fires may be started in advance to ensure there is enough cooking time. Scout leaders and adults may tend fires prior to competition in the interest of time. At no time shall a fire be left unattended.
2. Participants should bring their own: charcoal, charcoal starter, Dutch oven, tongs, oven gloves, cooking ingredients, and preparation items.
3. All preparation must be completed by scouts, (with the exception of starting the fire which may be started in advance)
4. All food items must be properly stored and cooked.
5. The item cooked must be a dessert. The dessert must contain at least four ingredients. A copy of the recipe must be provided to the judges.
6. All patrols will provide a small sample of their dessert to judging committee. The remainder of the dessert must be enjoyed by the patrol.
7. Two separate score sheets will be used, one for participation for overall score. A more in-depth score sheet will be used by judges to determine winner of competition.

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol. The scoresheet will be turned in for scoring at the end of the competitions.

The results will be announced at

Troop:	Patrol:	
	Possible Points	Points Earned
Taste	4	
Appearance	4	
Ingredients	4	
Presentation	4	
Teamwork	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

campfire

Name/s of competition coordinators/s

Fahrenheit 212

Objective

The group is to light a fire and boil a pint or quart of water as quickly as possible no more than 5 minutes for this competition.

Procedure

Tinder and kindling are gathered by the group after the starting signal. They build and start a fire and tend it until a pint or quart of water suspended 6" from the ground comes to a boil.

Rules

The group receives two matches.

Scoring

Record the time it takes to boil the water. Subtract 30 seconds if only one match is used. Subtract 1 minute if the second attempt is better than the first.

Materials

- Pot
- Matches
- Water
- Tripod for suspending pot

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.

The results will be announced at campfire.

Troop:	Patrol:	
This is a timed competition!	Possible Points	Points Earned
Teamwork	4	
Organization	4	
Creativity	4	
Did it boil?	4	
Scout Spirit	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Obstacle Course

Objective

Scouts demonstrate physical skills.

Procedure

The obstacle course requires the scouts to work as a team to overcome several physically challenging obstacles.

Rules

- Care must be used on all obstacles.
- If someone falls off of an obstacle, they must do obstacle trip over.
- The group may confer on the techniques used.
- This is a timed challenge.

Scoring

Time the event from the signal to begin until everyone has done the course satisfactorily.

Materials

Stopwatch

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.

The results will be announced at campfire.

Troop:	Patrol:	
	Possible Points	Points Earned
Teamwork	4	
Completed all obstacles	4	
Everyone finished	4	
Scout Spirit	4	
Finished in time allowed	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators/s

Rapid Transit

Objective

Scouts demonstrate the skills required for transporting people in an emergency situation.

Procedure

Divide the patrols evenly. Line pairs along designated area. The members of each pair will be transporting one another from one side of the area to the other, using first aid transport techniques.

- For the first trip across, they demonstrate the walking assist.
- The second trip is done using single-person carries.
- The Scouts then divide into groups of three and demonstrates two-person carries for the third leg.
- Next, the entire group transports one victim, using a group carry.

Rules

- Care must be used in all carries.
- If someone is dropped, that group must do that trip over.
- The group may confer on the techniques used.

Scoring

Time the event from the signal to begin until everyone has done the entire schedule of carries satisfactorily.

Materials

Stopwatch

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.

The results will be announced at campfire.

Troop:	Patrol:	
	Possible Points	Points Earned
Teamwork	4	
Walking Assist	4	
Single Person Carry	4	
Two Person Carry	4	
Group Carry	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.

Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators/s

Lashing Travois Races

Materials:

Per patrol: 3 6-8 foot poles
3 10 foot ropes
4 15 foot ropes

Instructions:

Each patrol assembles their transportation device (travois)
On the "GO" signal, the patrol lashes an A-frame travois. They attach the 4 harness ropes to it.
One scout rides the travois while the rest pull him around the course and back.
When the patrol reaches the finish, they disassemble the travois, stack the equipment, line up, and give patrol yell.

Scoring:

Score for speed, teamwork, quality of travois, neatness of equipment.

SCORESHEET- This document will be left with the competition coordinator once the competition has been completed by each patrol the scoresheet will be turned in for scoring at the end of the competitions.
The results will be announced at campfire.

Troop:	Patrol:	
	Possible Points	Points Earned
Teamwork	4	
Speed	4	
Quality of the Travois	4	
Neatness of equipment	4	
Scout spirit	4	
TOTAL POINTS	20	

Use 1 10 4 to score each category and total the score sheet when completed.
Competition coordinators are to turn in all score sheets to Angela Rosenberg at the end of the day.

Name/s of competition coordinators/s
